



The Be Real Game™ 2.1 Digital Edition

Helping students visualize the career and learning paths, lifestyle and legacy they want to create, and transition smoothly from school to success in adult life.

Unit 1 Time Travel: Exploring The Future

Students role-play an adult character 5-10 years in the future. They experience diverse, constantly changing work and life roles, make lifestyle choices, budget time, money and priorities, and deal with unexpected career transitions.

Unit 2 The Personal Journey: Creating My Future

Students return from the future, step back out of character, and the journey becomes personal. They reflect on what they liked and disliked about their character's roles and lifestyle choices, and those of other players. They self-assess their interests, skills, values, work and lifestyle preferences. With new insights, they identify and research potentially suitable career options, ultimately choosing a dream role with associated learning and career paths. They research local employers who employ people in their dream role, develop a plan to reach their goals, and assemble a job search toolkit. Along the way they log the entire experience in a Be Real Journal that becomes their Career Portfolio or is transferred to an existing Portfolio.



The Be Real Game™ is intended as a stand alone or complementary learning resource offering a clear, focused process in which the career curriculum is developmentally imbedded and supported by specific student learning targets and assessment. It is not intended to replace anything teachers or career practitioners are currently using that works. It is an experiential (vicarious) learning tool that brings to life and into focus the skills and self-awareness students are developing. The Be Real Game™ engages students' imaginations and takes them places no other program, resource or curriculum does. It provides a compelling and engaging context in which disconnected "fragments" of career support for students fit together naturally into a coherent, complete approach to preparing all students to transition from school to success.

Facilitator Zone is accessible 24/7, and includes comprehensive, teacher-friendly lesson plans for 15 to 30 or more hours of highly engaging student activities in the classroom, learning resources, links to complementary resources, student assessment procedures and evaluation rubrics for teachers and career practitioners.





“Helping students transition from school to success”

My Zone for students includes all-new online interactive activities for students that they can do anytime from school, home, or elsewhere. For every classroom hour it is estimated that students voluntarily spend two or more hours of their own time on the program. Among the many new “interactives” for students are:

- My Life/Work Survey
- My Career Path
- My Lifestyle Choices
- My Life/Work Balance
- My Monthly Budget
- My Life Story
- Realizing My Dream

Program Foundations

This new program features enhanced financial literacy, environmental responsibility, occupational health and safety, healthy living, character education, reflection and assessment components integral to all sessions. Moreover, all learning activities and outcomes are aligned with, and measurable against the following career development foundation pieces:

- The High Five Career and Life Management Principles
- The 11 Blueprint for Life/Work Designs Competencies
- The 11 National Career Development Guidelines Goals

- 9 Essential Workplace and Employability Skills
- 10 Global Character Traits

A standard site license costs \$379 for two years.

For further information or to arrange for a **FREE** demo contact the National Life/Work Center at:

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